# MY.ZANER-BLOSER Guide for Teachers

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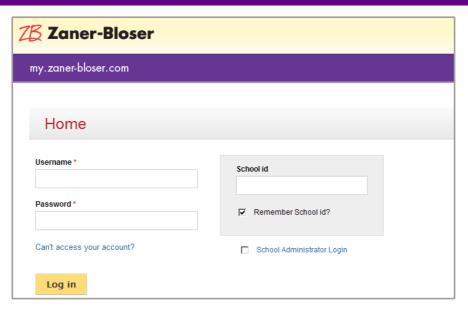
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#### Welcome to My.Zaner-Bloser!



This website provides access to premium digital products offered by Zaner-Bloser. Users of this site fall into four categories:

#### 1. School Administrator

This user manages licenses for one or more schools. The School Administrator assigns Teacher Licenses to teachers. They also manage a list of teachers. If classroom licenses are purchased by the school, the School Administrator also manages a student roster for the school. The School Administrator may also reset passwords for Teacher and Student users within their school(s). If you are logging on as a School Administrator, refer to the *My.Zaner-Bloser Guide for School Administrators*.

# 2. Individual Consumer

This user will log in as a School Administrator, so refer to the *My.Zaner-Bloser Guide for School Administrators* for instructions in logging on. Once you have logged in and assigned a license to yourself, you may click the *My Products* link on the toolbar at the top of the screen. The *My Products* screen serves as the teacher home page for your account.

#### 3. Teacher

If you are a teacher logging in for the first time, refer to *First-Time Login Instructions* on the next page. Otherwise, enter your username, school ID, and password in the login screen shown above. If you can't remember your credentials, click *Can't access your account?* 

4. Student

If you are a student and you need help with this site, talk to your teacher.

#### **Getting Started**

#### First-Time Login for Teachers

If you have received an e-mail from webservices@highlights.com regarding the creation of an account in your name at my.zaner-bloser.com, try connecting to my.zaner-bloser.com using the longer link, which looks something like this...

https://my.zaner-bloser.com/user/reset/197/1308926400/JPbngF4MG6PcB8GT-inQ\_vFxxa9qrvJGLqMR6jK-rq8

#### E-mail Link No Longer Active

The account activation e-mail link (shown above) is active for only 24 hours. If you missed the active window on this link, simply navigate to my.zaner-bloser.com and click *Can't access your account?* This begins the password change dialogue, which involves selecting an account type (Teacher) and providing your e-mail address. Within minutes of providing your e-mail address, you should receive another e-mail with a new temporary link like the one above. Follow this link to get to the password change screen.

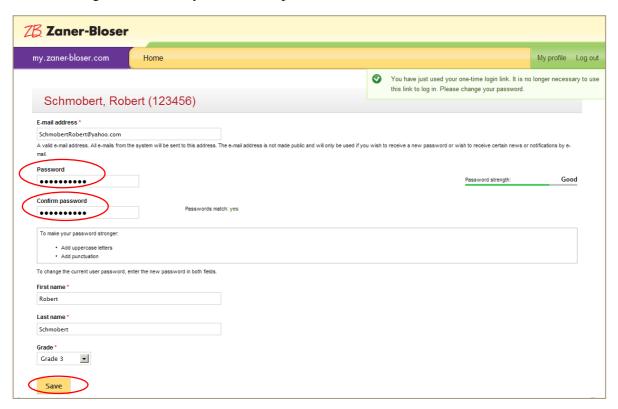
#### Teacher - Entering a New Password

The screen shown below is the first screen in the password entry process:



Click the *Log in* button to continue to the account maintenance screen, which is shown on the next page.

The following screen allows you to enter a password:



Enter a password that you can remember but others will not be able to guess. The stronger your password is, the harder it is for hackers to guess. We recommend using a strong password.

After entering your password and rekeying it for verification, you will need to specify which grade you teach. Click the *Save* button at the bottom of the screen when you're finished. If you have no additional changes to make, click the *Home* link at the top of the screen.

#### Teacher - License Agreement

The first time you use your account, you will need to read and accept our License Agreement. If you agree with the terms, check the *I agree to the terms of this agreement* box, and click the *Accept* button.

#### Can't Access Your Account?

If you have forgotten your password, you may click *Can't access your account?* This begins the password change dialogue, which involves selecting an account type (Teacher) and providing your e-mail address. Within minutes of providing your e-mail address, you should receive another e-mail with a new temporary link like the one shown on page 2 of this document. Follow this link to get to the password change screen. Refer to *Teacher – Entering a New Password* instructions on page 2 of this document.

#### Navigating My.Zaner-Bloser

All pages of our site include a navigation bar at the top, which is shown below. Your school ID, user type ("Teacher"), and username are shown just below this tool bar. When you log in, you will need your school ID and username, so you may want to make a note of these values.



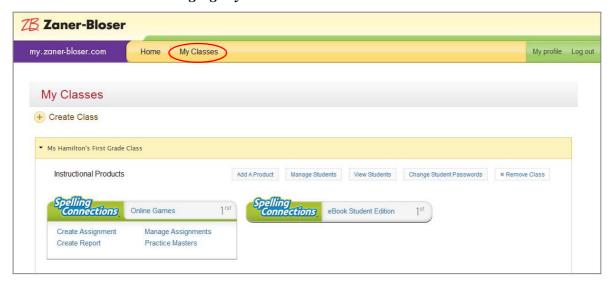
Home

Your home page contains the digital products to which you have access. To launch an application, click the application button. Most of our applications require that you have Adobe Flash Player<sup>®</sup> installed. (See *Minimum System Requirements* on page 33 of this document.)

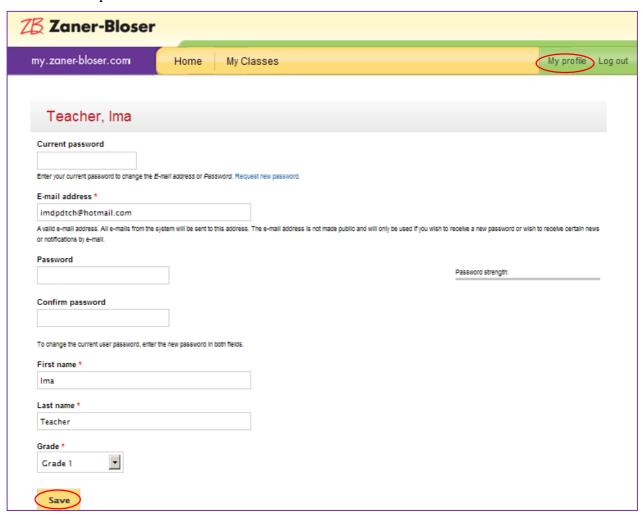


#### My Classes

If you are using products that allow you to manage classes, such as *Spelling Connections Online Games*, you will have a *My Classes* link included in your navigation bar. The example below shows what your *My Classes* screen would look like after creating a class. For instructions on creating and managing classes, see the *Managing My Classes* section of this document.



My profile The *My profile* screen allows you to manage your account. You may change your password on this screen.



Log out Your session will automatically time-out after 45 minutes with no activity, but you may also log out manually by clicking the *Log out* link.

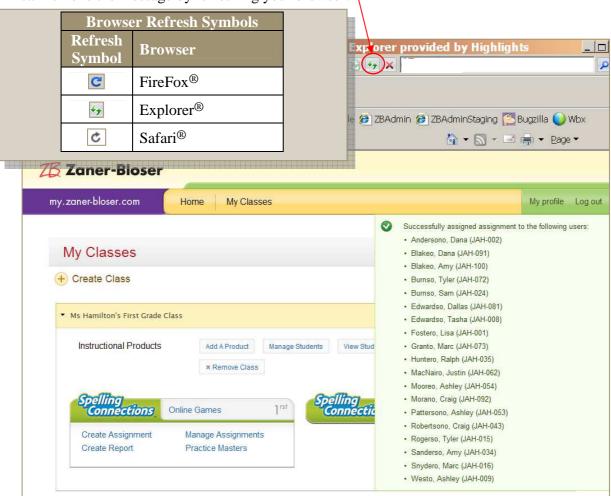
my.zaner-bloser.com Home My Classes My profile	og out	þ
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#### Messages Communicated From Site

As you are managing classes, making assignments, etc., this site will communicate the success or failure of various operations. Look for these communications in the upper-right corner of the screen, as shown here.



If the message overlaps with buttons or links on a screen, as shown in the example below, you can remove the message by refreshing your browser.



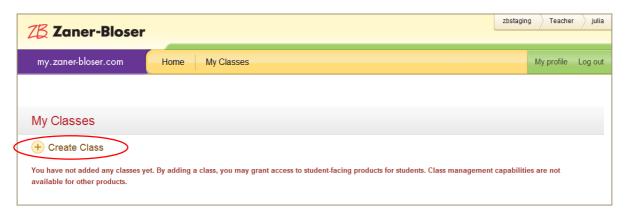
#### **Managing My Classes**

#### Creating a Class

The first time you click My Classes, you will need to create a class.

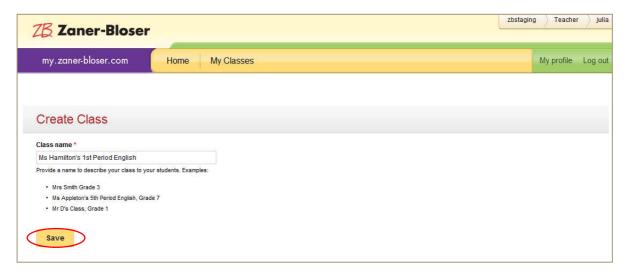
#### Step 1 - Create a Class

The first step in creating a class is to click Create Class on the screen shown below.



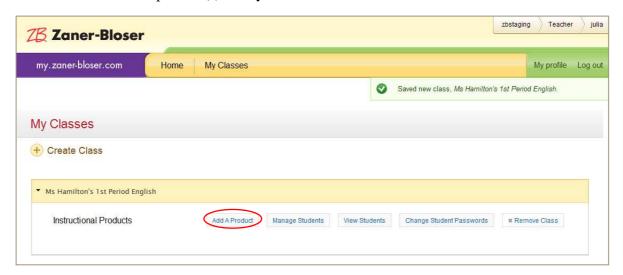
#### Step 2 - Give the Class a Name

The name you choose will be displayed on your students' home page. After keying a name, click the *Save* button.

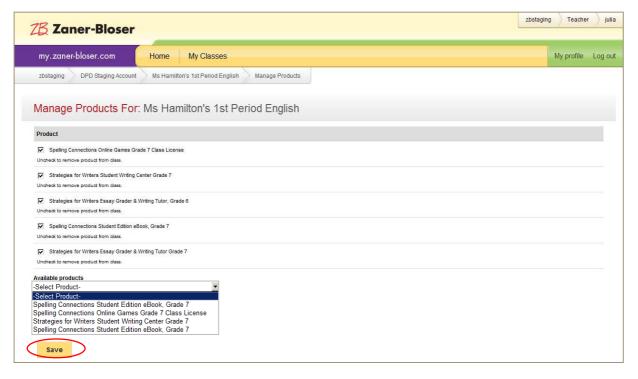


#### Step 3 - Associate Instructional Product(s) With the Class

Your My Classes screen should now contain a class that looks like the screen below. To associate instructional product(s) with your class, click Add a Product.



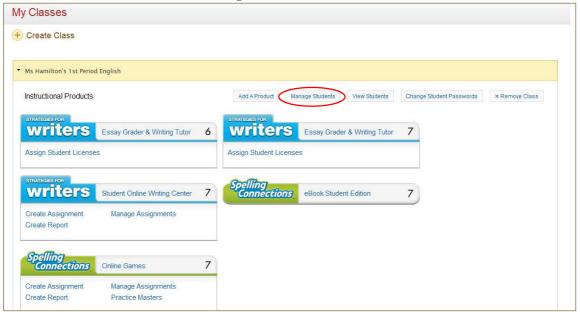
The *Manage Class Products* screen (shown below) allows you to select student-facing products to add to the class.



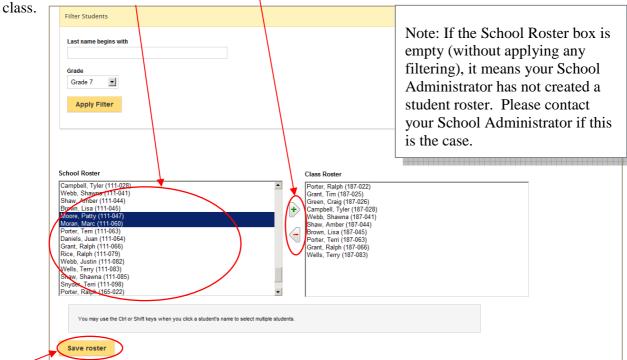
You may add multiple products to a class if you have multiple student-facing products. Click the *Save* button when you are finished, and then click *My Classes* to return to your class list.

Step 4 - Create a Student Roster for the Class

To create a student roster, click Manage Students.

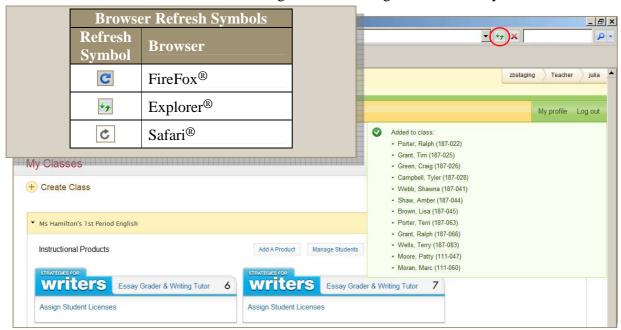


The *Manage Students* screen allows you to add students from the School Roster (on the left) to your Class Roster (on the right). Use the filter fields (*Last name begins with* and *Grade*) to find students that belong in your class. The +/- buttons will add or remove students to/from your



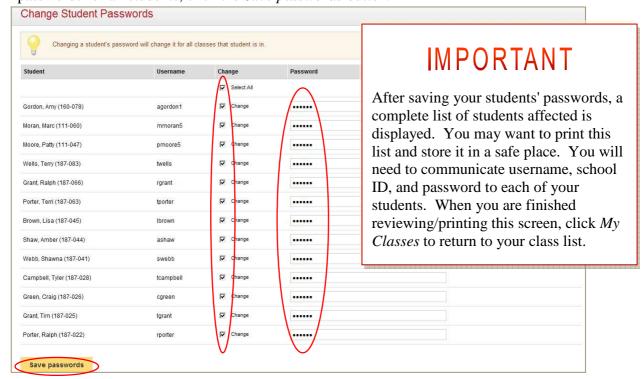
When your Class Roster contains the correct list of students, click the Save roster button.

After saving your class roster, you are automatically returned to the *My Classes* screen. The message confirming that all students were successfully added to your class may be covering much of the screen. To remove this message after reviewing the list, refresh your screen.



#### Step 5 - Assign Student Passwords

Click *Change Student Passwords* to assign passwords to any/all students in your class. Check the *Change* box for all students in the list, and enter a password for each student. After entering passwords for all students, click the *Save passwords* button.

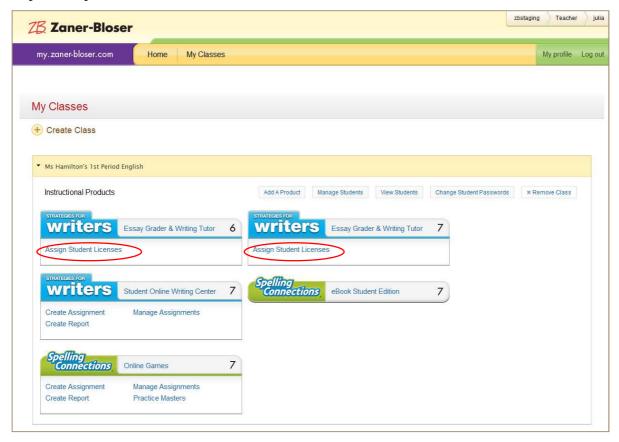


#### Step 6 - Assign Student Licenses

This step is only necessary if you have a product that requires assigning licenses to students. To know if you need to perform this extra step, look for *Assign Student Licenses* under any product heading on your *My Classes* screen.

The screen below shows a class that has five products associated with it. The first two products (grades 6 and 7 of the *Strategies for Writers Essay Grader and Writing Tutor*) include the *Assign Student Licenses* link.

If you have any products with the *Assign Student Licenses* link, click this link on one of these links. If none of the products in your class include the *Assign Student Licenses* link, you may skip this step.



After clicking the *Assign Student Licenses* link, the *Manage Student Licenses* screen is displayed. The number of student licenses available to you is shown in the upper left corner. The example below shows the top portion of a list of 13 students. You may select all students by checking the box in the heading row, or you may select students individually. After selecting students, click the *Add license* button to assign licenses to selected students.



After clicking the *Add license* button, the following confirmation screen is displayed. If the number of students included is correct, click the *Next* button. If you are not sure that you have the correct group of students selected, click *Cancel*.



A progress bar is briefly displayed while licenses are being assigned.



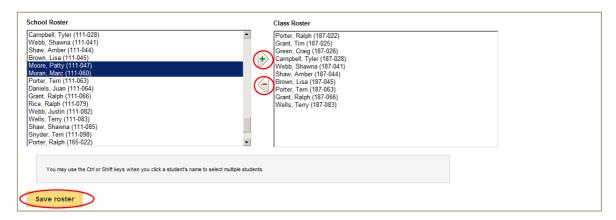
After assigning licenses, the *Currently Assigned* column for all selected students should be set to "Yes." The first three students in the list of 13 students affected are shown below. Note that the *Available licenses* count has been reduced by 13 in this example.



Adding/Removing Students

Any time after creating a class, you may add or remove students to/from your class by clicking *Manage Students*.





Adding a Student: On the Manage Students screen, use the filter fields to try to find the new student in the School Roster. If the student does not appear to have been added to the School Roster, check to see if your School Administrator has included extra "New Students" in the School Roster. If they have, you may add one of these "New Student" accounts to your class, as shown below. Click the Save roster button when finished. (See instructions on Modifying a Student, which begin on the next page.)

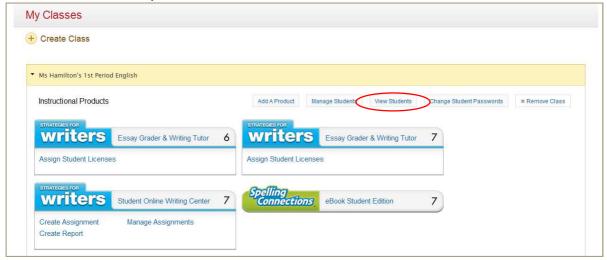
If your class includes products that involve student licenses, click *Assign Student Licenses*. (See example above.) Assign a student license to the new student. See *Step 6 – Assign Student Licenses* under *Creating a Class* (prior in this document) for detailed instructions.

If you have made assignments for your class, you may want to include this new student with these assignments. See *Including a New Student with an Existing Assignment* (later in this document) for details on how to do this.

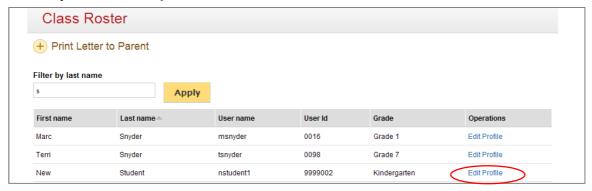
**Removing a Student:** On the *Manage Students* screen, select the student to be removed in the Class Roster box (on the right side of the screen). Click the minus (-) button to remove the selected student. Click the *Save roster* button when finished.

#### Modifying a Student

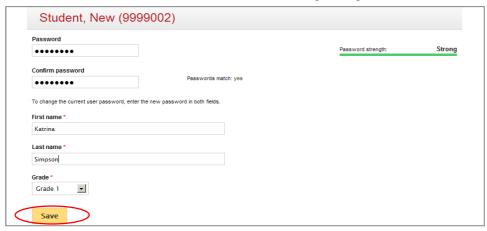
When you need to change a student's name or any part of a student's account, start by clicking *View Students* on the *My Classes* screen.



You may find it helpful to filter the list by name, as shown below. In this example, students with last name starting with "S" have been selected. When you have identified the student you want to modify, click *Edit Profile* for that student.

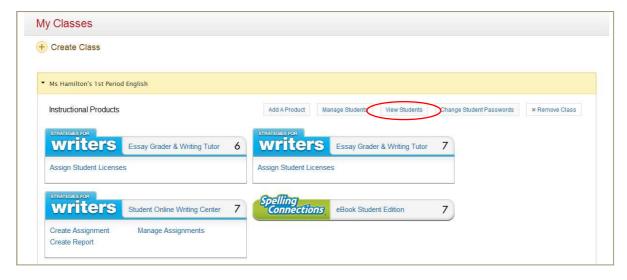


In this example, a "New Student" account is being modified, so that it can be used by a real student (Katrina Simpson). When Katrina Simpson logs in, her username will be "nstudent1," but her name will be on the account. After making changes, click the *Save* button.

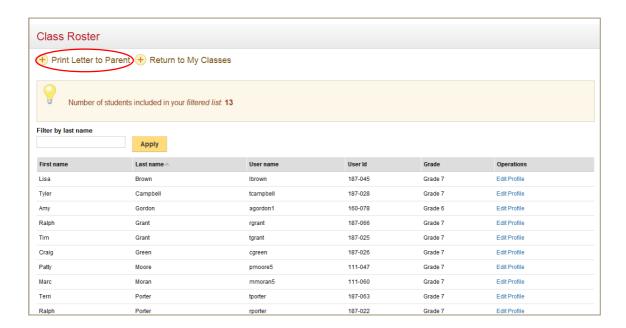


#### Printing Letters to Parents

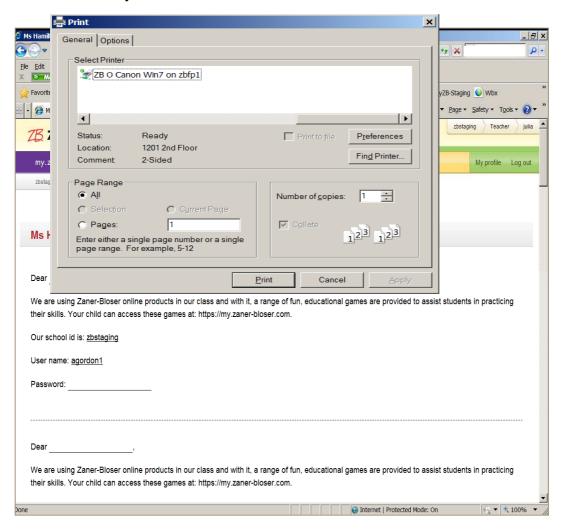
You may choose to print letters to your students' parents/guardians, informing them of your students' login credentials. To generate these letters, click *View Students* on the *My Classes* screen.



This displays the *Class Roster* screen shown below. Click the *Print Letter to Parent* button.



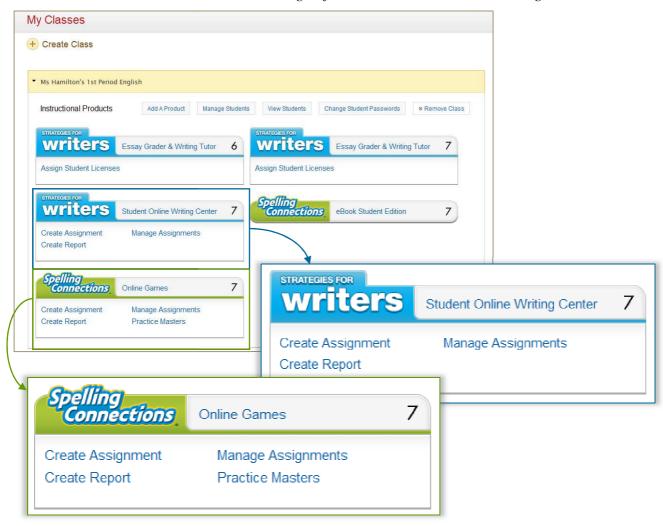
A list of letters is displayed, and your browser's Print dialog box is automatically opened, as shown below. You may print these letters, fill in the missing information for each, and send them home with your students.



#### **Assignments**

#### About Assignments

Some student-facing products allow you to make assignments. This is done through the *My Classes* screen. If you have added such a product to your class, some extra links will appear under that product's heading. In the example below, assignments may be made for *Spelling Connections Online Games* and for the *Strategies for Writers Student Online Writing Center*.



The links pertaining to assignments (shown above) are detailed on the following pages. These links are...

**Create Assignment** Use this link to create new assignments for this class.

Manage Assignments Use this link to view or modify existing assignments.

Create Report Use this link to report on student activity relating to assignments.

Creating Assignments

When you click *Create Assignments* for a product in your class, the Assignment Menu is displayed. The assignment types included in the list vary, depending on which product you are working with (*Strategies for Writers Student Online Writing Center, Strategies for Writers Grammar Games & Proofreading*, or *Spelling Connections Online Games*). The three variations are shown below.

#### Assignment Menu for Strategies for Writers Student Online Writing Center



#### Assignment Menu for Strategies for Writers Grammar Games & Proofreading



#### Assignment Menu for Spelling Connections Online Games



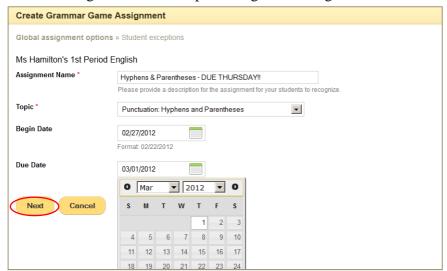
After making an assignment of any type, the Assignment Menu is redisplayed. You may return to your classes at any time by clicking the *My Classes* link in the tool bar, or by clicking the *Back* button in your browser.

#### Making a Grammar Game Assignment

When assigning a *Grammar Game*, you must select a topic. As with all assignments, you need to give the assignment a name. Your students will see this name.

Begin Date and Due Date are set to the current date, by default, but you may change these dates. A calendar is provided when you click the date field. If you create an assignment with a Begin Date that is in the future, the assignment will not show up on your students' assignment list until that date. Due Date, on the other hand, does not affect students' ability to access an assignment. Due Date is displayed with the assignment in students' *My Assignments* lists.

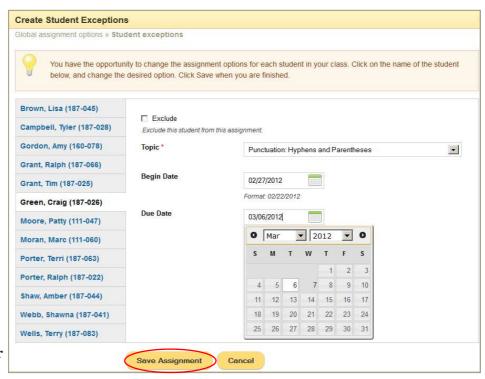
After entering all information pertaining to the assignment, click the *Next* button.



The *Create Student Exceptions* screen (shown at right) is displayed next. This screen allows you to make differentiated instructions. To change any assignment parameters for a student, click the student's name.

Click the *Save*Assignment button to save all changes and create the assignment.

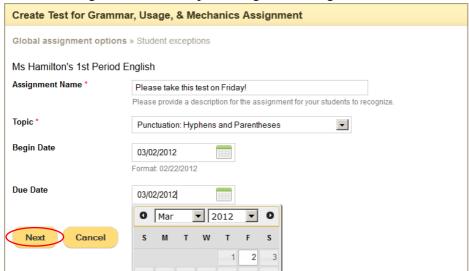
Making a Test for



When assigning a *Test for Grammar, Usage, & Mechanics*, you must select a topic. As with all assignments, you need to give the assignment a name. Your students will see this name.

Begin Date and Due Date are set to the current date, by default, but you may change these dates. A calendar is provided when you click the date field. If you create an assignment with a Begin Date that is in the future, the assignment will not show up on your students' assignment list until that date. Due Date, on the other hand, does not affect students' ability to access an assignment. Due Date is displayed with the assignment in student's *My Assignments* list.

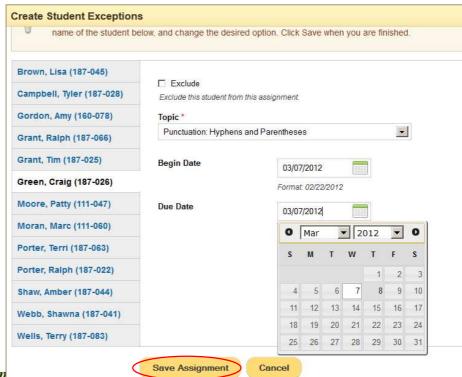
After entering all information pertaining to the assignment, click the *Next* button.



The *Create Student Exceptions* screen (shown at right) is displayed next. This screen allows you to make differentiated instructions. To change any assignment parameters for a student, click the student's name.

Click the *Save*Assignment button to save all changes and create the assignment.

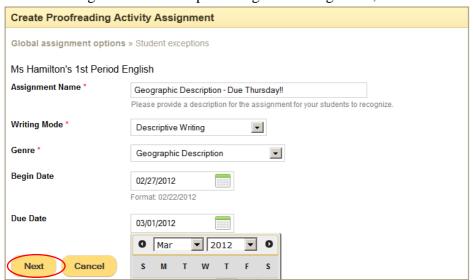
Making a Proofreadin



When assigning a *Proofreading Activity*, you must select a mode and genre. As with all assignments, you need to give the assignment a name. Your students will see this name.

Begin Date and Due Date are set to the current date, by default, but you may change these dates. A calendar is provided when you click the date field. If you create an assignment with a Begin Date that is in the future, the assignment will not show up on your students' assignment list until that date. Due Date, on the other hand, does not affect students' ability to access an assignment. Due Date is displayed with the assignment in student's *My Assignments* list.

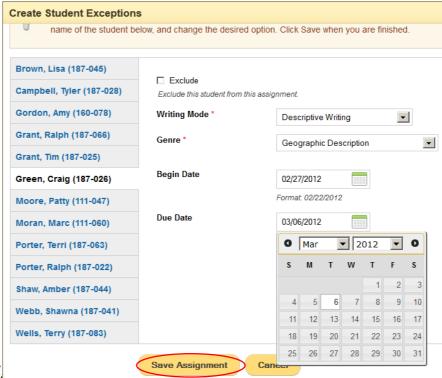
After entering all information pertaining to the assignment, click the *Next* button.



The Create Student Exceptions screen (shown at right) is displayed next. This screen allows you to make differentiated instructions. To change any assignment parameters for a student, click the student's name.

Click the *Save*Assignment button to save all changes and create the assignment.

Making a Writing Assi



When assigning a *Writing Assignment*, you must select a mode and genre. As with all assignments, you need to give the assignment a name. Your students will see this name.

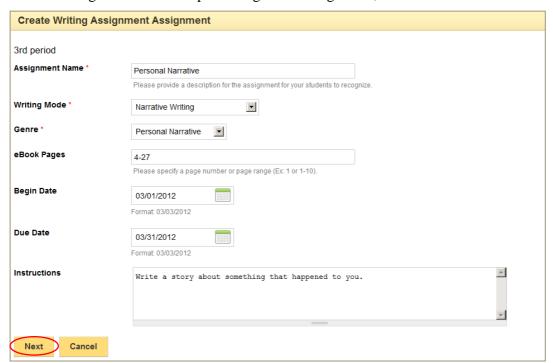
You may (optionally) assign a range of pages in your class's *Strategies for Writers Student Edition* e-book that you want your students to read as a part of this assignment.

Begin Date and Due Date are set to the current date, by default, but you may change these dates. A calendar is provided when you click the date field. If you create an assignment with a Begin Date that is in the future, the assignment will not show up on your students' assignment list until that date. Due Date, on the other hand, does not affect students' ability to access an assignment. Due Date is displayed with the assignment in student's *My Assignments* list.

You may (optionally) include instructions to your students regarding the writing assignment. These instructions are displayed at the top of the assignment in the *My Writing Pad* interface.

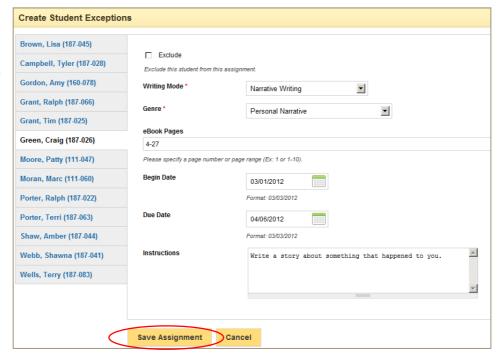
For information on how students will complete writing assignments and how you can score writing assignments, see *Completing and Scoring Writing Assignments*.

After entering all information pertaining to the assignment, click the *Next* button.



The *Create Student Exceptions* screen (shown at right) is displayed next. This screen allows you to make differentiated instructions. To change any assignment parameters for a student, click the student's name.

Click the *Save*Assignment button to save all changes and create the assignment.



#### Making a Spelling Connections Assignment

When assigning *Spelling Connections* games, you must select a unit. As with all assignments, you need to give the assignment a name. Your students will see this name.

You may also assign a level. Level choices are as follows:

Below Level This level provides an easier word list.

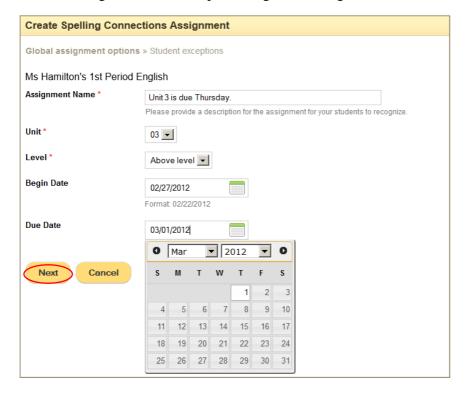
On Level This level provides a word list that is on level for the grade.

Above Level This level provides a more challenging word list.

Combined This level combines words from Below Level, On Level, and Above Level.

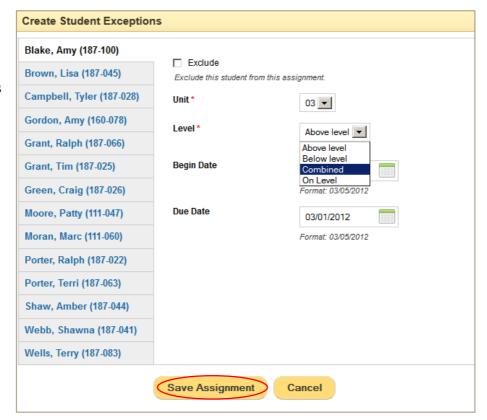
Begin Date and Due Date are set to the current date, by default, but you may change these dates. A calendar is provided when you click the date field. If you create an assignment with a Begin Date that is in the future, the assignment will not show up on your students' assignment list until that date. Due Date, on the other hand, does not affect students' ability to access an assignment. Due Date is displayed with the assignment in student's *My Assignments* list.

After entering all information pertaining to the assignment, click the *Next* button.



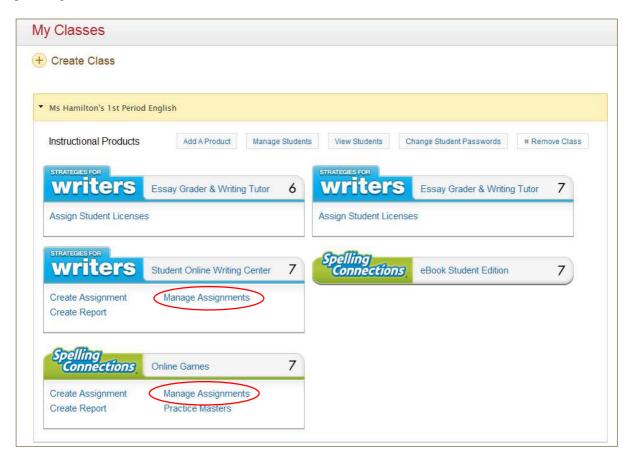
The *Create Student Exceptions* screen (shown at right) is displayed next. This screen allows you to make differentiated instructions. To change any assignment parameters for a student, click the student's name.

Click the *Save*Assignment button to save all changes and create the assignment.



#### Managing Assignments

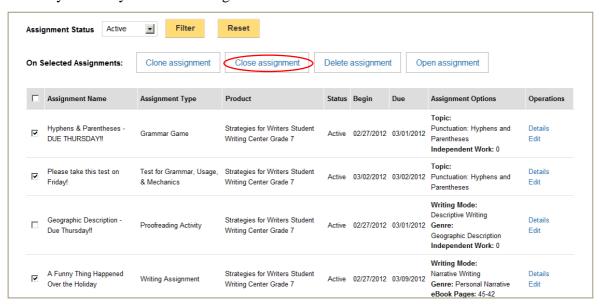
After making assignments, you may display, edit, close, clone, delete, or reopen assignments through the *Manage Assignments* screen. To get to this screen, first click *My Classes* on the toolbar, and then click *Manage Assignments* under the product for which you wish to manage assignments. In the class below, you could click *Manage Assignments* under *Strategies for Writers Student Online Writing Center [Grade] 7*, or *Spelling Connections Online Games [Grade] 7*.



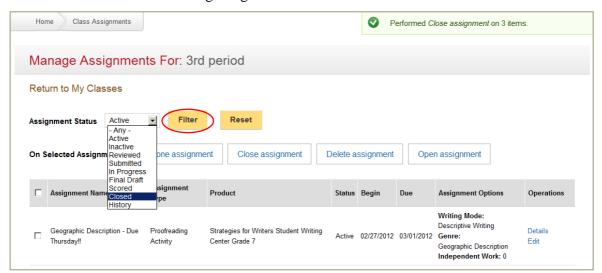
#### **Closing and Reopening Assignments**

Closing an assignment removes it from your students' assignment list, so when you want your students to move on to the next assignment, you may close the previous assignment. Closed assignments are retained for reporting purposes.

Assignments may be closed through the *Manage Assignments* screen, as shown below. After selecting (checking) the assignment(s) you wish to close, click the *Close assignment* button. You may close any number of assignments at one time.

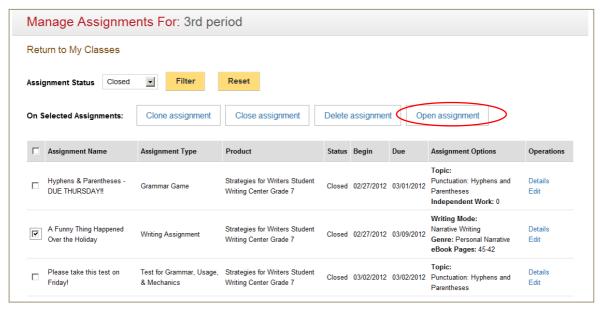


After assignments have been closed, they are (by default) filtered from the list of assignments on the *Manage Assignments* screen. Look for the "Performed Close" message in the upper right corner of the screen after closing assignments.

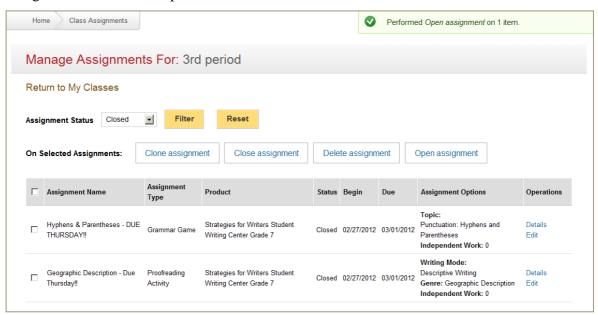


If you have closed an assignment in error, you can easily reopen it. To do this, change the *Assignment Status* filter, selecting *Closed* assignments, and click the *Filter* button.

On the resulting list, find the assignment(s) you wish to reopen, select (check) them, and click the *Open assignment* button.



Assignments that were reopened are removed from the list, as shown below.



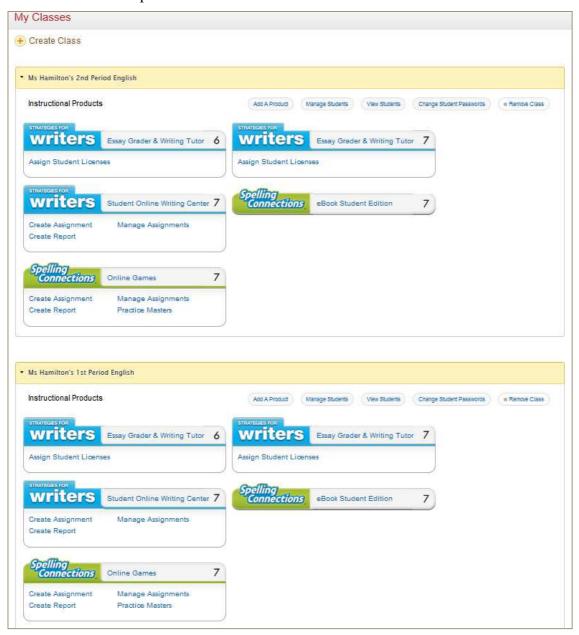
To get back to the list of active assignments, change the *Assignment Status* filter back to *Active* and click the *Filter* button. The resulting list of assignments will include the assignment(s) you reopened.

#### Managing Assignments for Multiple Classes Using the Clone Function

If you have multiple classes using the same products and you want to make the same assignments to all classes, you can accomplish this through these steps:

- 1. Make assignments for one class.
- 2. Clone these assignments, copying them to all other classes.
- 3. If necessary, make differentiated assignments in the target classes. This is necessary because the *Clone* function gives all students in the target class the whole-class assignment.

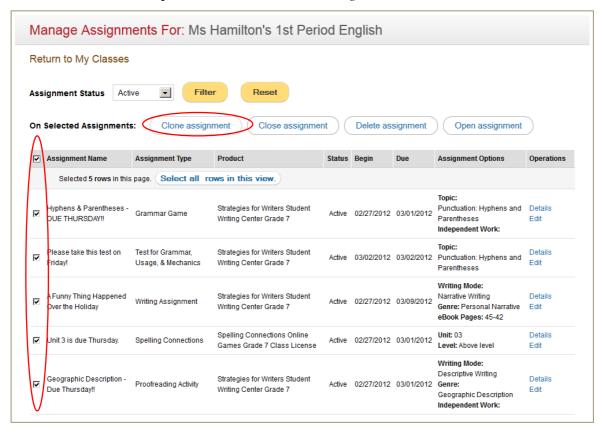
The teacher in the example has two classes:



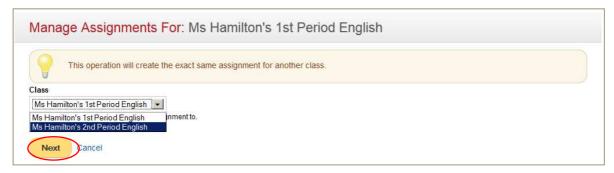
The teacher in the example shown on the preceding page would begin by making assignments for her 1<sup>st</sup> period class. Then she would click *Manage Assignments* under any of the products under her 1<sup>st</sup> period class.

All assignments for the 1<sup>st</sup> period class could be cloned as shown below. If you only want to clone some of the assignments from a class, that works, too. Simply select (check) the assignments you wish to clone.

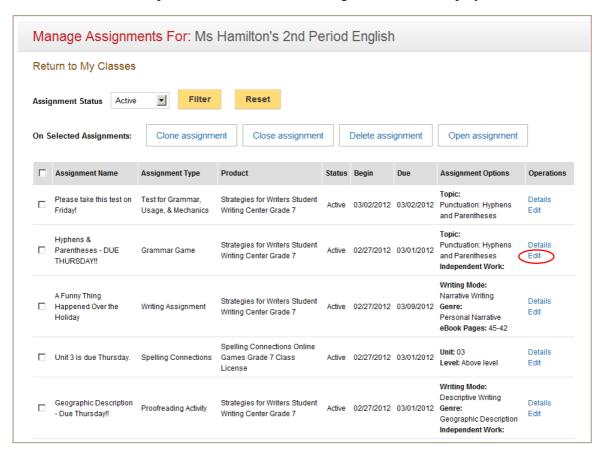
The teacher in our example would click the *Clone assignment* button.



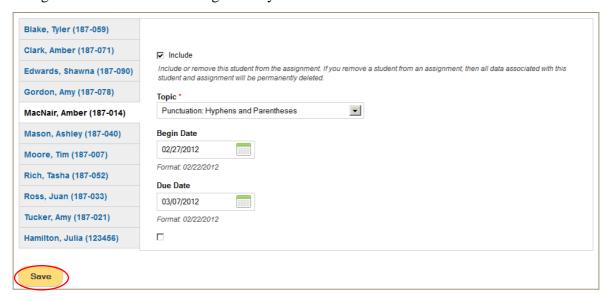
The teacher would then specify the target class, which (in this example) would be her  $2^{nd}$  period class and click the *Next* button. This would copy all assignments from her  $1^{st}$  period class to her  $2^{nd}$  period class.



After cloning assignments, the teacher would click *Manage Assignments* on any product associated with her 2<sup>nd</sup> period class, and the following list would be displayed:

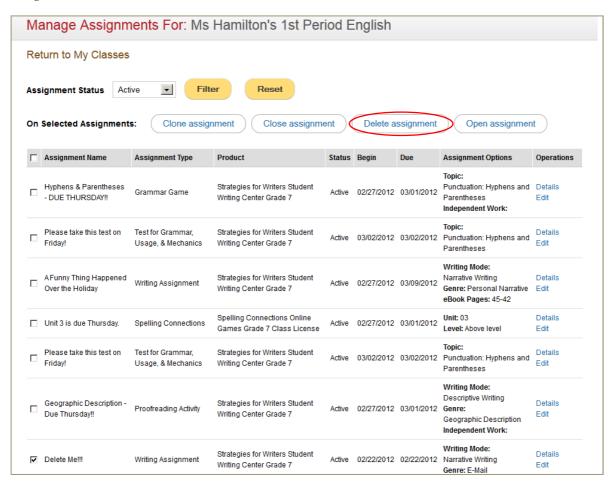


If differentiated assignments need to be made in this class, the teacher would click *Edit* on the assignment row that needs to be changed. Assignment options for individual students may be changed as shown below. Changes to any/all students are saved when the *Save* button is clicked.

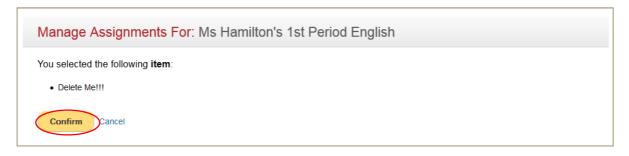


#### **Deleting an Assignment**

If you have created an assignment in error, you can delete it through the *Manage Assignments* screen. After selecting (checking) the assignment you wish to delete, click the *Delete* assignment button.



A warning screen is displayed, as shown below, before the assignment is deleted. Once an assignment is deleted it is gone, so please be careful when deleting assignments.



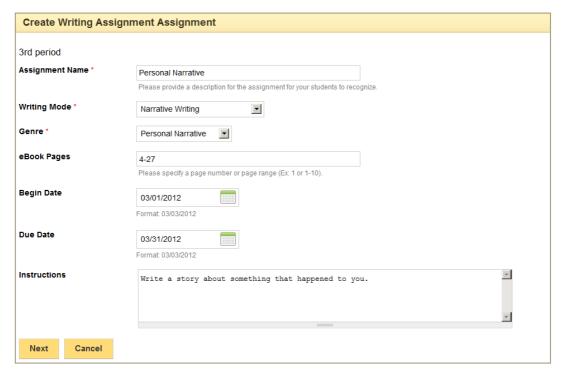
#### Completing and Scoring Writing Assignments

If your class is using the *Strategies for Writers Student Online Writing Center*, your students may write papers online. In order for students to complete writing assignments online, you must create a writing assignment. Your writing assignment activates the *My Writing Pad* button in their *Strategies for Writers Student Edition* e-book.

The steps listed below provide a suggestion for how writing assignments could be created, completed, reviewed, scored, closed, and viewed.

#### Step 1: Teacher Makes a Writing Assignment

This step is required. Students need to be working within the context of an assignment when writing. For details on how to create a writing assignment, see *Making a Writing Assignment*.

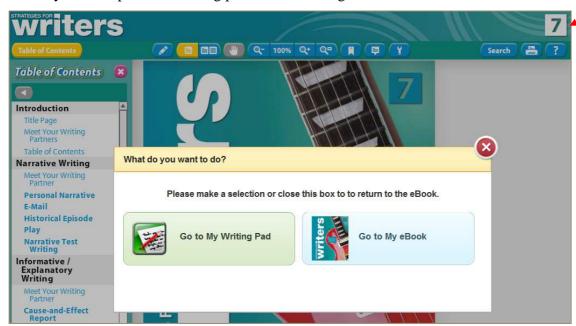


#### Step 2: Student Begins Writing Assignment

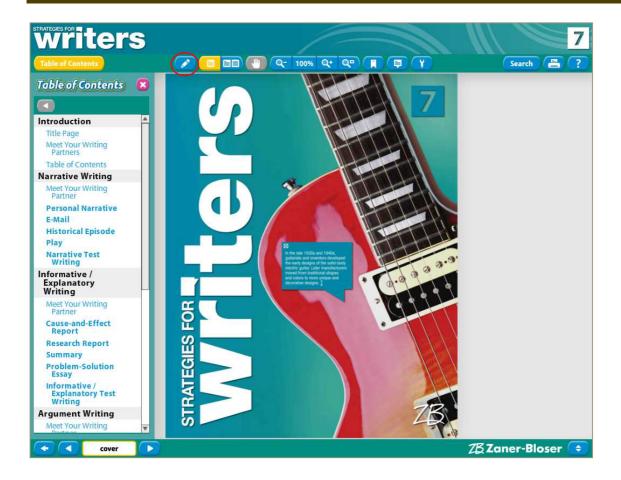
The student can get to their writing assignment through the *Student Online Writing Center* or through the *My Assignments* link in the toolbar.



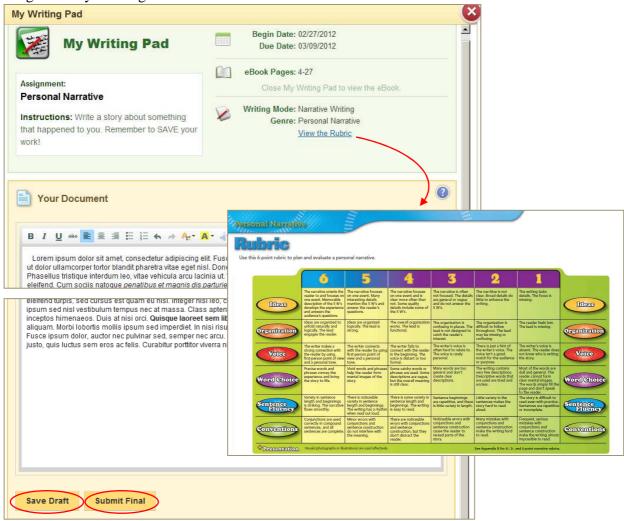
When a student clicks a writing assignment, their e-book is opened, and they are given a choice of going to *My Writing Pad* or going to *My eBook*. If they want to work on their writing assignment, they would select *My Writing Pad*. The option to *Go to My eBook* is presented so that they can complete the reading portion of the assignment.



If the student has chosen to read their e-book, they can get to their writing assignment anytime by clicking the button with a writing implement on it at the top of the e-book interface.



The My Writing Pad interface, shown below, allows the student to complete his or her writing assignment online. They may view the rubric associated with the mode and genre of the writing assignment by clicking View the Rubric.



#### SAVE DRAFT

Students should be encouraged to click the *Save Draft* button often while they are writing. This button saves what they have written without closing the interface. It also sets the assignment status to "In Progress."

#### SUBMIT FINAL

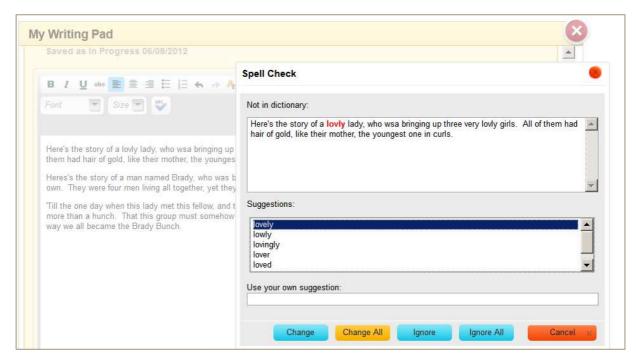
When a student is finished with his or her assignment, they may click the *Submit Final* button. Like the *Save Draft* button, the *Submit Final* button saves the writing assignment without closing the window, but instead of setting the status to "In Progress," it sets it to "Final Draft."

#### MY WRITING PAD EDITING FEATURES

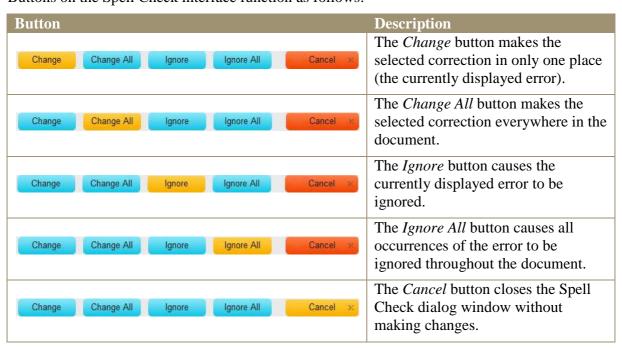
Button	Function	Description/Example	
?	Help	Click this button to display help on My Writing Pad.	
В	Bold	This text is bold.	
I	Italics	This text is italicized.	
	Align Left	This text is aligned left.	
畫	Center	This text is centered.	
=	Align Right	This text is aligned right.	
==	Bulleted List	Bulleted list example:	
1	Numbered List	Numbered list example:  1. Breakfast 2. Lunch 3. Dinner	
4	Undo	You may click the <i>Undo</i> button to reverse changes made in error.	
<i>→</i>	Redo	You may reverse the effect of the undo button by clicking the <i>Redo</i> button.	
A: -	Text Color	Use this button to change the color of your text.	
<b>A</b> -	Highlight	This text is highlighted in yellow.	
of	Cut	After selecting text, click this button to remove the text. Text that has been cut may be pasted. (See <i>Paste</i> button.) If your browser does not allow the <i>Cut</i> button, press <i>Ctrl+X</i> or <i>Cmd+X</i> to cut selected text.	
自	Сору	After selecting text, click this button to copy the text without removing it. Text that has been copied may be pasted. (See <i>Paste</i> button.) If your browser does not allow the <i>Copy</i> button, press <i>Ctrl+C</i> or <i>Cmd+C</i> to copy selected text.	
	Paste	After copying or cutting some text (using Copy or Cut buttons), you may paste the text into your document. Position your cursor where you want the text to appear, and click the Paste button.  Paste  Because of your browser security settings, the editor is not able to access your disploard data directly. You are required to paste it again in this window.  Please paste inside the following box using the keyboard (CittiCmd/Y) and hit (N. Cras varius magna sed lacus vehicula mollis. Duis elementum, enim vesibulum molestic grayids, dui enim cussmod felis, quis dictum metus enim at tellus.  OK S Cancel S	
Font 🔽	Font Style	This text is in Veranda.	
Size 🔽	Font Size	Use this button to adjust the SiZe of your text.	
#S	Spell Check	This button launches the spell checker. (See next page for details.)	

#### MY WRITING PAD: SPELL CHECK

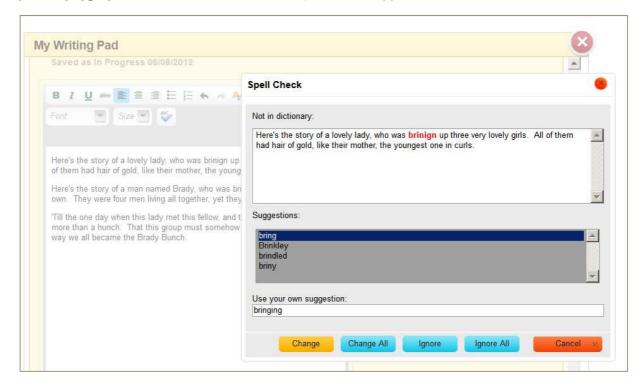
Use the button to launch the Spell Check dialog window. The spell checker presents each paragraph with errors (if any) in a pop-up window. In the example below, "lovely" is incorrectly spelled "lovly" in two places. The first suggestion in the list of suggested words ("lovely") is selected. Clicking the *Change All* button would make this correction in both places.



Buttons on the Spell Check interface function as follows:

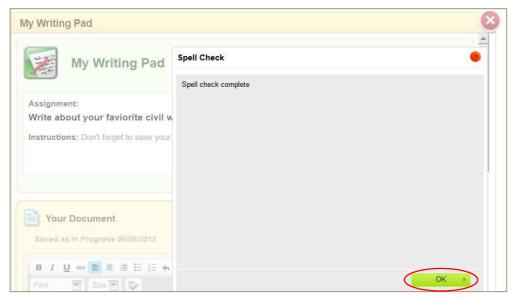


In the example below, the word "bringing" is misspelled in such a way that the spell checker is unable to determine that "bringing" is what was meant. If you know what the correct spelling is, you may type your own correction under *Use your own suggestion*, as shown below:



The Change, Change All, Ignore, Ignore All, and Cancel buttons work the same when using your own suggestion. (See descriptions on the prior page.)

After all spelling errors have been found and addressed, the screen shown below is displayed. Click the OK button to close the Spell Check dialog window.

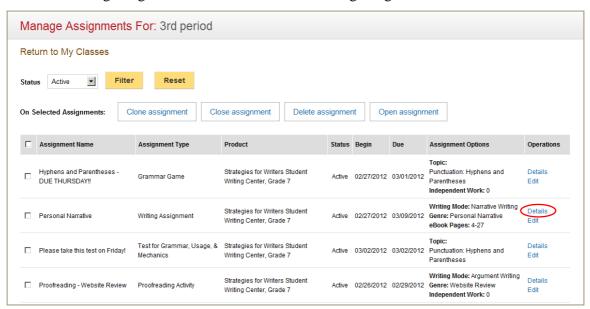


#### Step 3: Teacher Provides Feedback, without Scoring Writing Assignment

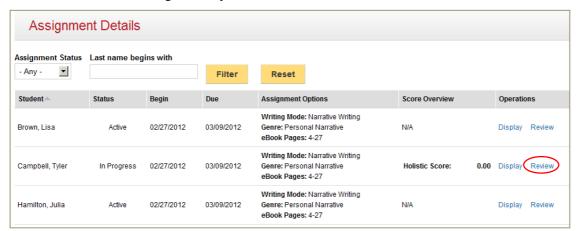
This is an optional step. At any time after your student has started writing, you may review their writing assignment, and (optionally) comment on what they've written.

To see a list of assignments, click My Classes, and click Manage Assignments under the Strategies for Writers Student Online Writing Center.

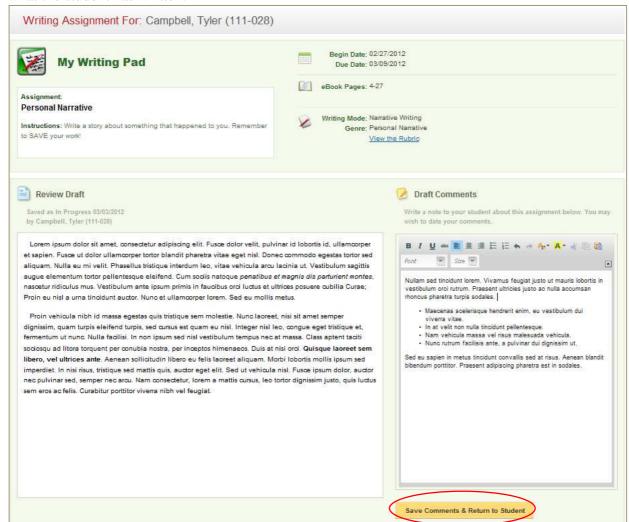
The example below shows the *Manage Assignments* screen with five active assignments. To see students' writing assignments, click *Details* on a writing assignment in the list.



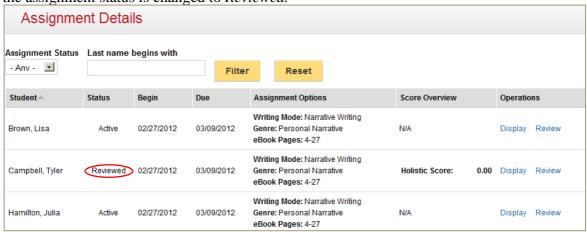
The example below shows the first four students in a class. You can see that the second student in the list has started writing by the fact that his assignment has a status of "In Progress." To review this student's assignment, you would click *Review*.



When *Review* is clicked on an assignment, the *My Writing Pad* interface is displayed with the student's writing assignment on the left. A space is provided on the right for you to comment on what the student has written.

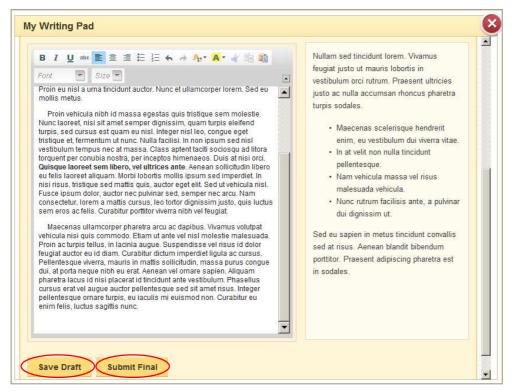


When you click the *Save Comments & Return to Student* button, your comments are saved and the assignment status is changed to *Reviewed*.



#### Step 4: Student Completes Writing Assignment

The student accesses their writing assignment to continue working on as described above under *Step 2: Student Begins Writing Assignment*. If you have commented on their assignment, your comments are displayed to the student on the right side of the interface, as shown below.



#### SAVE DRAFT

Students should be encouraged to click the *Save Draft* button often while they are writing. This button saves what they have written without closing the interface. It also sets the assignment status to "In Progress."

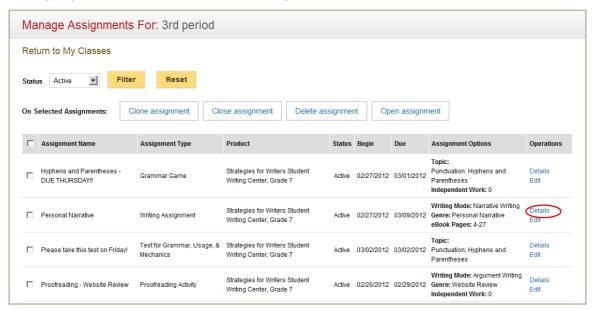
#### SUBMIT FINAL

When a student is finished with his or her assignment, they may click the *Submit Final* button. Like the *Save Draft* button, the *Submit Final* button saves the writing assignment without closing the window, but instead of setting the status to "In Progress," it sets it to "Final Draft."

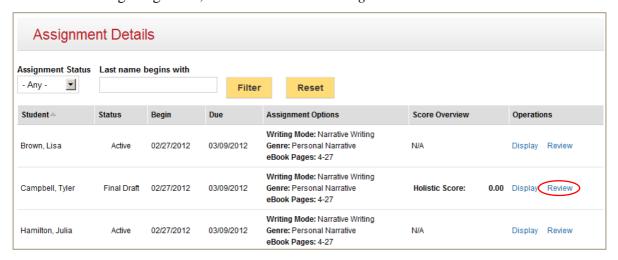
#### Step 5: Teacher Scores Writing Assignment

You may score a student's writing assignment at any time, until it has been closed. In the example below, the student has submitted their assignment as the *Final Draft*. Students should be encouraged to save their assignment as final when they are finished with it, but this is not required. If a student has saved their assignment as a draft, giving it a status of *In Progress*, you could still score the assignment.

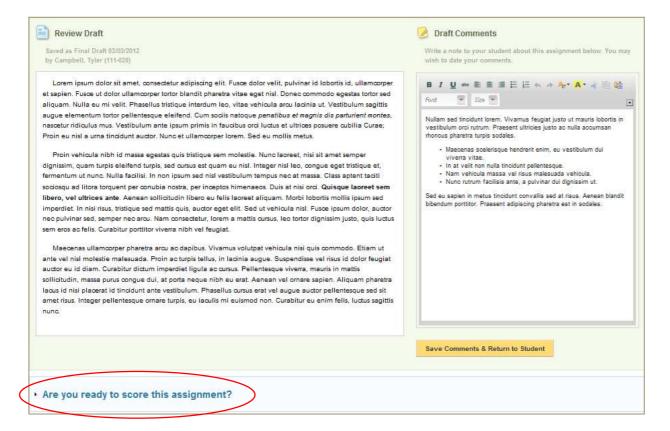
To see a list of assignments, click My Classes, and click Manage Assignments under the Strategies for Writers Student Online Writing Center.



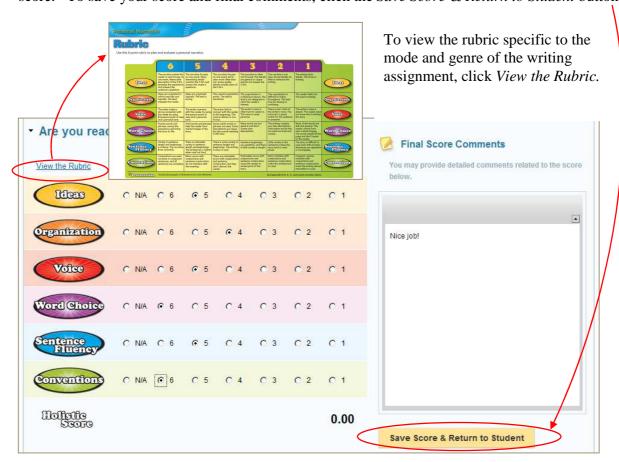
To score a writing assignment, click *Review* on the *Assignment Details* screen as shown below.



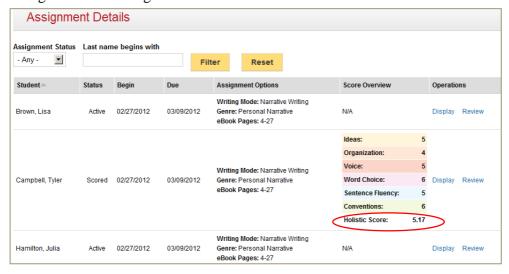
Clicking *Review* opens the teacher view of the *My Writing Pad* interface. Scroll down to the bottom and click *Are you ready to score this assignment?* 



The teacher view of the *My Writing Pad* screen is expanded to include the scoring interface, as shown below. You may include a final comment with your score. You may give the assignment a score for each of the six writing traits. A *Holistic Score* will be calculated after you save your score. To save your score and final comments, click the *Save Score & Return to Student* button.



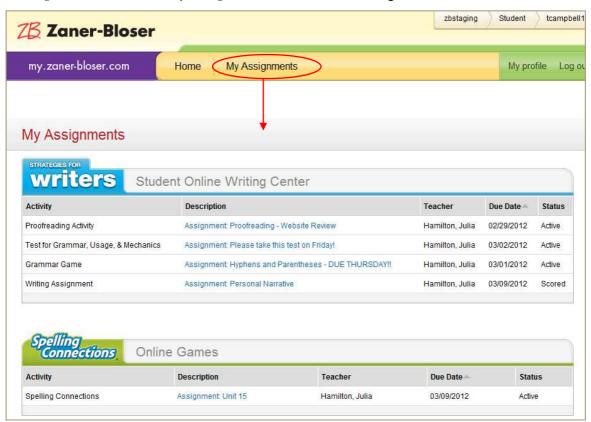
After saving a writing assignment score, you will see the *Holistic Score* in the *Assignment Details* screen, as shown below. If you need to change a score, you may do so. Scores may be changed until the assignment is closed.



Page 46

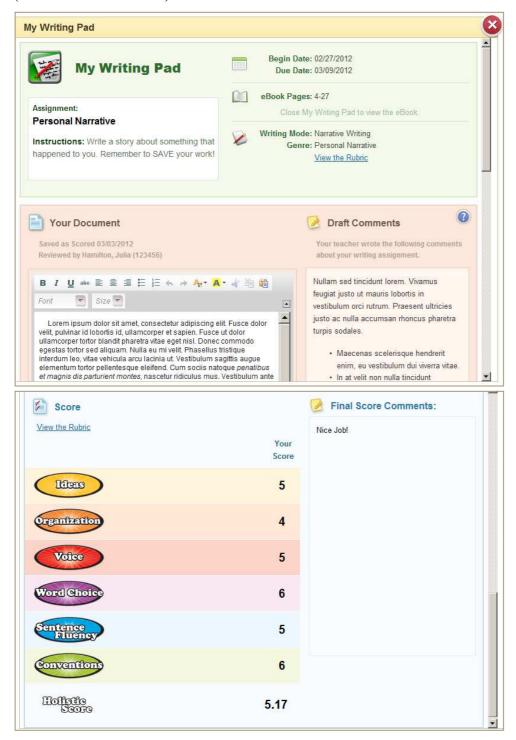
#### Step 6: Student Views Writing Assignment with Score

The writing assignment will remain in the student's My Assignments list on their Student Online Writing Center and in the My Assignments list accessed through the toolbar.



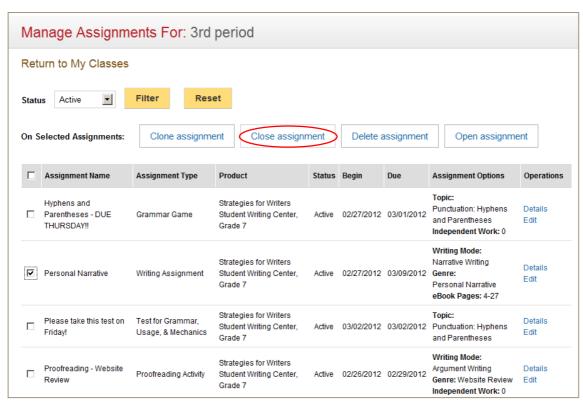


When the student launches the assignment after it has been scored, they will open it in the *My Writing Pad* screen. If the student types anything at this point, their changes will not be saved. (There's no save button.) The student should scroll down to see their score.



#### Step 7: Teacher Closes Writing Assignment

When your class has completed a writing assignment, you may close it on the *Manage Assignments* screen, as shown below. To get to the *Manage Assignments* screen, click *My Classes* and click *Manage Assignments* under *Strategies for Writers Student Online Writing Center*.



After closing an assignment, it is removed (filtered) from the *Manage Assignments* screen. To display (or reopen) a closed assignment, change the *Assignment Status* filter to *Closed* and click the *Filter* button. Any/all closed assignments will be displayed.

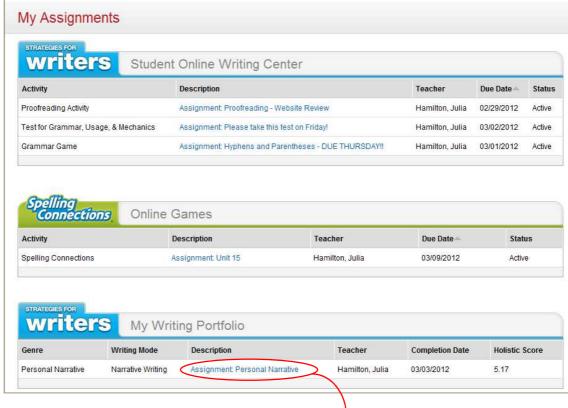
Closed assignments are omitted from the *My Assignments* list on the *Student Online Writing Center*. On the *My Assignments* list (accessed from the toolbar), closed assignments are moved from the top of the screen, which contains active assignments, to the *My Writing Portfolio* section at the bottom of the screen. (Continue to the next page to see an example.)

For additional instructions on closing assignments see *Closing and Reopening Assignments* (earlier in this document).

#### Step 8: Student Displays Writing Assignment My Writing Portfolio

Students have access to closed writing assignments through the *My Assignments* list (accessed from the toolbar). Closed assignments are moved from the top of this screen, which contains active assignments, to the *My Writing Portfolio* section at the bottom of the screen, as shown



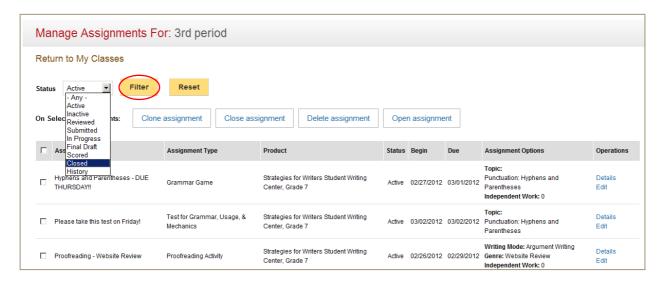


The student may view a closed writing assignment by clicking the assignment's *Description*.

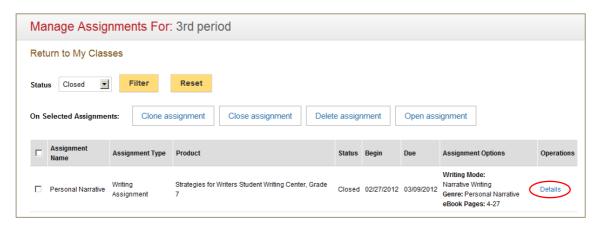


#### Step 9: Teacher Displays Completed Writing Assignment

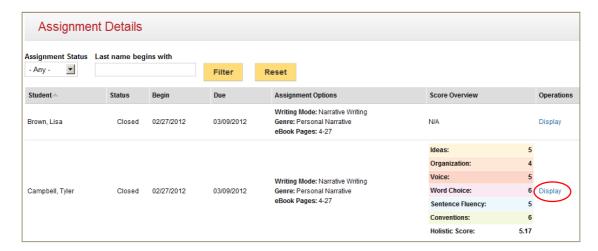
In order to display a completed writing assignment after it has been closed, click *My Classes*, and then click *Manage Assignments* under *Strategies for Writers Student Online Writing Center*. By default the list of assignments on the *Manage Assignments* screen omits closed assignments. To show closed assignments, click the *Assignment Status* filter field, select *Closed*, and click the *Filter* button.



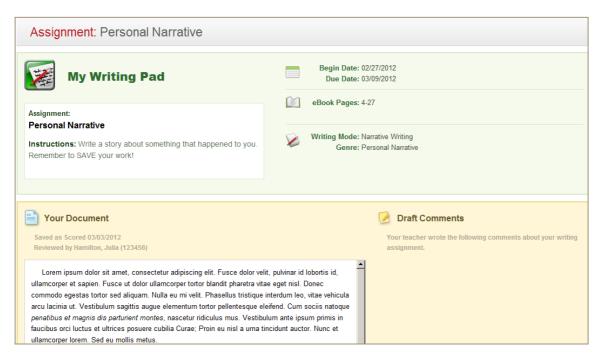
To list all writing assignments completed by your class, click *Details* next to the writing assignment you are interested in viewing.



To display a writing assignment, click Display next to the assignment.

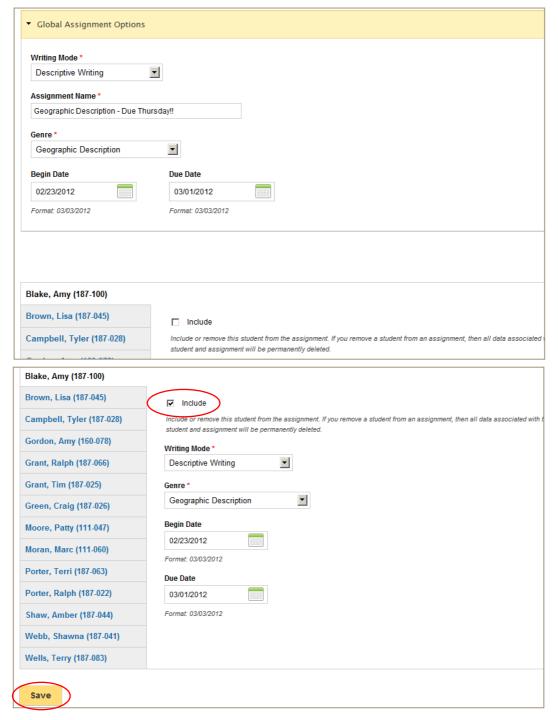


The writing assignment is displayed, as shown below.



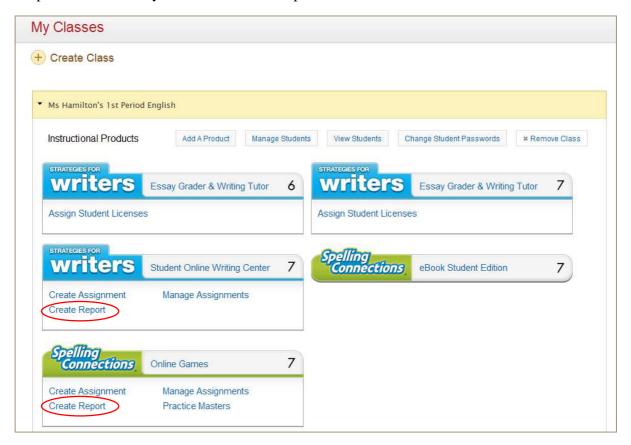
#### Including a New Student with an Existing Assignment

If you have added a new student to your class after making assignments, you need to update your assignments so they include the new student. To do this click *My Classes*, and then click *Manage Assignments* under the product for which you made assignments. In the example below, the first student in the class (Amy Blake) was added to the class after the assignment was made. To include Amy Blake, you would check the *Include* box and click the *Save* button.



#### Printing Reports

You may print reports for *Spelling Connections Online Games*, *Strategies for Writers Student Online Writing Center*, or *Strategies for Writers Grammar Games & Proofreading*. To request a report, click My Classes, locate the class you are working with, and click Create Report under the product for which you want to create a report.



The Create a Report screen (shown below) allows the following reports to be selected:

**Class** This report is designed to show how all students in your class are doing. **Report** 

**Student** This report is essentially the same as the *Class Report*, except that it lists each student on a separate page. You could use the *Student Report* when talking to a student and/or the parents of a student.

Select the type of report you want and click the *Next* button.



Depending on which product you're working with, you'll either see *Spelling Connections* assignment types or *Strategies for Writers* assignment types.





#### **Global Report Filters**

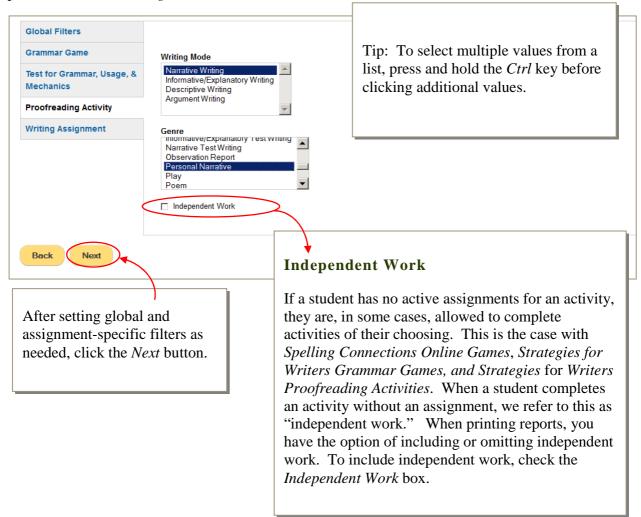
Global report filters apply to all assignment types. We currently have one global filter: Due Date. You may specify a range of due dates. Assignments with due dates that fall between this range of dates will be included. In the example below, assignments due on 2/1/2012 or later, but no later than 3/31/2012 would be included.

Both dates are optional. If you leave both dates blank, all assignments are included. If you leave one date blank, it means your range is open-ended.

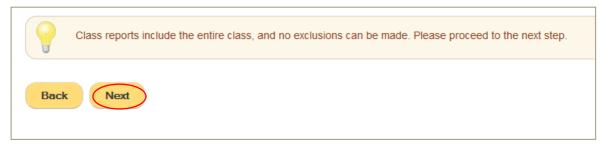


#### **Assignment-Specific Report Filters**

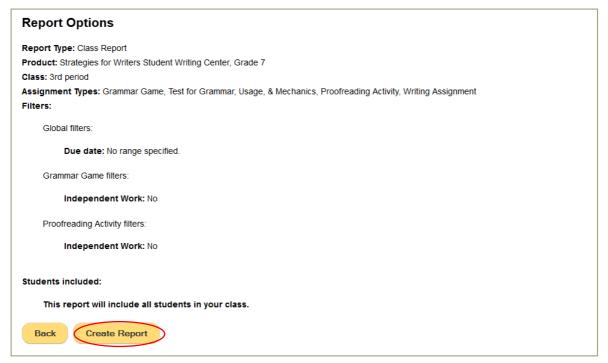
In addition to *Global Filters*, you may also filter report contents using assignment-specific filters. In the example below, *Proofreading Activity* assignments are included the report, so it is possible to select *Writing Mode* and *Genre*.



#### Submitting a Class Report



Click the *Next* button on the screen shown above to continue with a class report.



The screen shown above allows you to verify your report filter(s). If everything is correct, click the *Create Report* button.

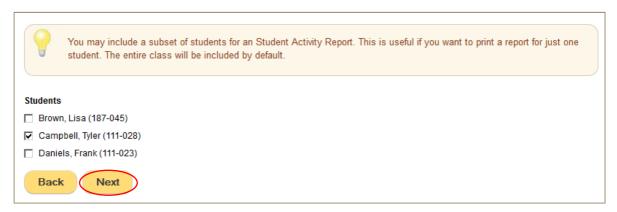
### **Class Report Example**

In the example below, the class only contains three students. A class with 25 students would span multiple pages. *N/A* means the activity has not been completed.

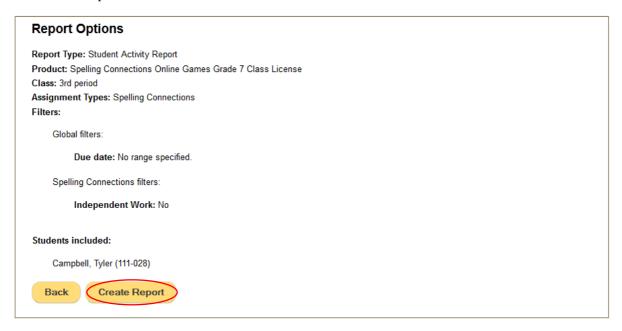
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Testing of Paramethise See - DUE THURSDAYT         Base of Thursday         Due for the see of the second se	4	For best results print in Tandscape'	.mode.						
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	11100010	odír mannificac				NICON TRANSPORTED AND TRANSPOR	audo	e ince	
	Brown, Lisa (187-045)	Grammar Game	02/27/2012		33/01/2012	Not independent	Punctuation: Hyphens and Parentheses	NIA	
Control   Communication   Control	Campbell, Tyler (111-028)	Grammar Game	02/27/2012		59/01/2012	Not independent	Punctuation: Hyphens and Parentheses	Questions: 19 Correct: 18	
Fig. 249   Note State Review   Note State	Danlels, Frank (111-023)	Grammar Game	02/27/2012		33/01/2012	Not independent	Punctuation: Hyphens and Parentheses	Questions: 19 Correct: 12	
	Proofreading - Webs	site Review							
Protection   Protection Addition   COCOCOL   COCOCOL   Vinetal Review   Agriment Vinting   Nationage Leader   Agriment Vinting   Nationage Leader   Agriment Vinting   Nationage Leader   Vinting Addition   COCOCOL   Vinetal Review   Agriment Vinting   Nationage Leader   Vinting   Nationage Leader   Vinting   Nationage Leader   Vinting   Vinting Addition   COCOCOL   COCOCOCOL   Personal Names   Vinting   Vinting Addition   Vinting Addition   COCOCOCOL   COCOCOCOL   Personal Names   Vinting   Vinting Addition   Vinting Addition   COCOCOCOCOL   COCOCOCOCOL   Personal Names   Vinting   Vinting Addition   COCOCOCOCOCOCOCOCOCOCOCOCOCOCOCOCOCOC	student	Assignment Type	Begin Date	Due Date	Genre	VVriting Mode	Independent Work	Score	
Triang   Proceiment   Analysis   Condition   Conditi	Brown, Llsa (187-045)	Proofreading Activity	02/26/2012	02/29/2012	Website Review	Argument Writing	Nd Independent	NA	
Onal Narrative         Assignment Type         Board Date         Color Date <t< td=""><td>Campbell, Tyler (111-028)</td><td>Proofreading Activity</td><td>02/26/2012</td><td>02/29/2012</td><td>Website Review</td><td>Argument Writing</td><td>Not Independent</td><td>Errors: 10 Hints Used: 4</td><td></td></t<>	Campbell, Tyler (111-028)	Proofreading Activity	02/26/2012	02/29/2012	Website Review	Argument Writing	Not Independent	Errors: 10 Hints Used: 4	
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Writing Assignment         00006/2012         Personal Namble         Namelle Writing         4-77           Writing Assignment         00007/2012         00000012         Personal Namble         Namelle Writing         4-77	Danlels, Frank (111-023)	Writing Assignment	02/27/2012	03/09/2012	Personal Narrathe	Narrathe Writing	4-31	losas:	3
Writing Assignment 0207/2012 03/09/2012 Personal Namathle Writing 4-27 (1977) Writing Assignment 0207/2012 03/09/2012 Personal Namathle Writing 4-47								Organization:	5
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winting Assignment 0227/2012 0009/2012 Personal Namrathe Witting 4-27	Brown, Lisa (187-045)	Writing Assignment	02/27/2012	03/09/2012	Personal Narrative	Narrathe Writing	£-4-	Ideas:	9
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Organization:  Where:  Viorid Choice: Sentance Eluan  Committee: C	Campbell, Tyler (111-028)	Writing Assignment	02/27/2012	03/09/2012	Personal Narrative	Narrative Writing	4-11	Ideas:	5
Vivoid Chrose:  Vivoid Chrose: Santanos Fluan Commissionerinose:								Organization:	7
Viorid Choles: Santanos Fluan Commentions:								Volce:	5
Sentance Fluence								V/ord Choice:	9
COMPANION COMPAN								Santance Fluency:	9
								Conventions:	6 47

#### **Submitting a Student Activity Report**

When reporting on students, you may select individual student(s). In the example below, the report would include only Tyler Campbell. After selecting the student(s) you wish to include in the report, click the Next button.

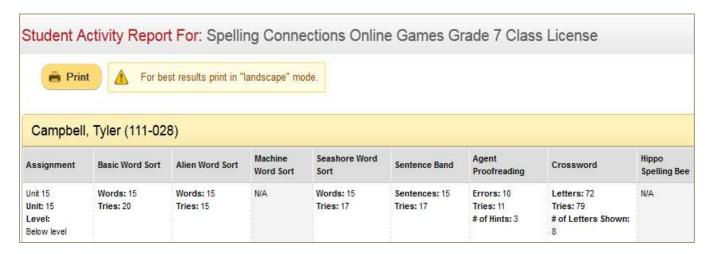


The screen shown below allows you to verify your report filter(s). If everything is correct, click the *Create Report* button.



### **Student Activity Report Example**

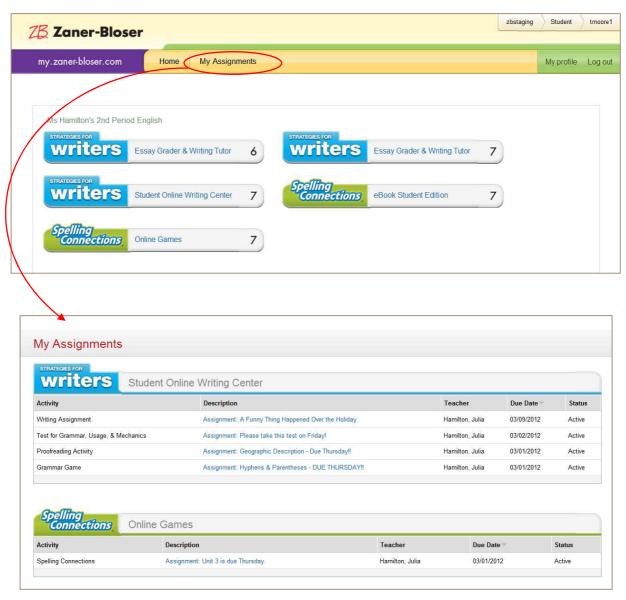
In the example below, one student was selected. If multiple students are selected, each student's activity would print on a separate page. *N/A* means the activity has not been completed.



#### What Students See

When you add student-facing products to your class, these products are included on your students' home pages. In the example below, five products have been added to the student's class. Students may launch products by clicking product buttons on their home page.

Some products allow you to make assignments. After you have made assignments, your students will see your assignments on their *My Assignments* screen, which students may display by clicking *My Assignments* from their toolbar. If you're using the *Strategies for Writers Student Online Writing Center*, assignments relating to *Strategies for Writers* will also be shown on their online writing center.



Strategies for Writers Student Online Writing Center – With Assignments

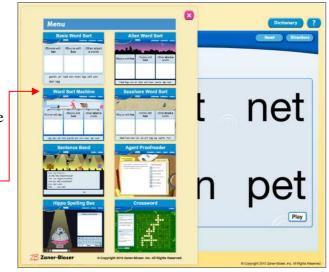


Strategies for Writers Student Online Writing Center – With Online Essay Grader and Writing Tutor

#### **Spelling Connections Online Games Student with Assignments**

The following is an example of a student home page with assignments.

When a student with a *Spelling Connections Online Games* assignment launches the application (either by clicking the *Online Games* button at the top of their home page or by clicking the *Online Games* button in their list of assignments), a unit menu like the one on the right is displayed. The student is limited to the eight activities included in this unit.



#### Spelling Connections Online Games Student With No Assignments

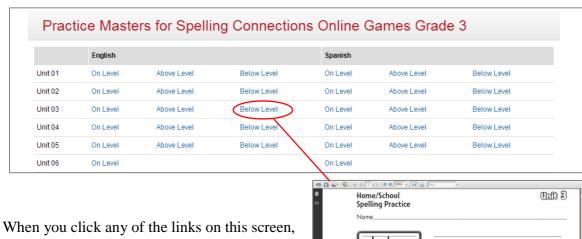
If you prefer not to make assignments through this site, your students will still have access to the product. If no assignment has been made, students will be presented with the full table of contents, from which they may select any unit.



#### Using Home/School Practice Masters

Home/school practice masters may be printed and distributed to students. You can get to them by clicking *Practice Masters* on the *My Classes* screen.

For each unit, practice masters in English and Spanish are available. You may choose practice masters by level as well. The example below shows some of the practice masters for Grade 3.

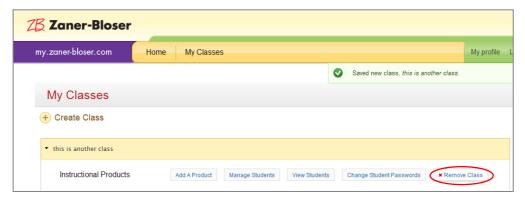


When you click any of the links on this screen, a practice master (PDF) is displayed. You may print this file and distribute it to your class. An example is shown on the right.

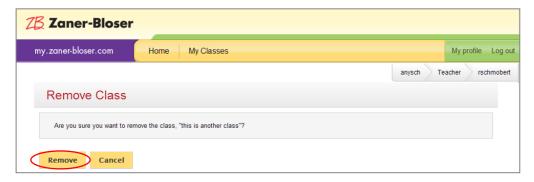
#### Deleting a Class

If you have created a class by accident, you may delete the class. When you delete a class, data associated with the class (assignments and student scores) are also deleted, so we recommend that you be careful when selecting a class for deletion. The steps involved are:

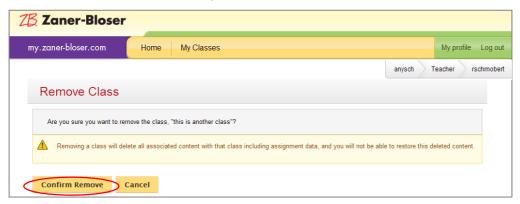
1. Identify the class to be deleted from the My Classes screen and click Remove Class.



2. On the *Remove Class* screen, click the *Remove* button if this is the correct class. Otherwise, click the *Cancel* button.

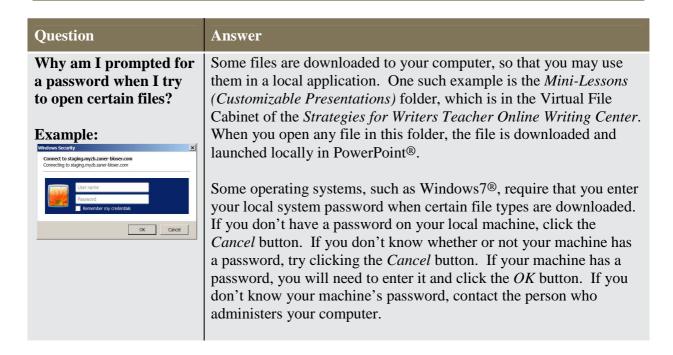


3. To be on the safe side, you are given another chance to cancel if this the wrong class. If this is the correct class, click the *Confirm Remove* button.



# Frequently Asked Questions

Question	Answer
What is my username?	Your username is displayed in the upper right corner of every screen. Usernames for teachers and students generally* consists of:
	First Initial + Last Name
	Example: John Doe's username would be jdoe.
	In the above example, if jdoe was not a unique name within John Doe's school, a number would be automatically appended to the end, making his username jdoe1, jdoe2, etc.
	* Your school administrator may have imported usernames, in which case your username may follow a different standard format.
What is my school ID?	Your school ID is displayed in the upper-right corner of every screen. Your School Administrator establishes the school ID value for your school.
What is my password?	In order to maximize your privacy, no one can look up your password. If you've forgotten your password, you may reset your password by clicking <i>Can't access your account?</i> on the login screen.
How do I give students access to online games or ebooks?	A student is given access when they are added to a teacher's class. Refer to instructions on <i>Creating a Class</i> within this document. If a product involves student licenses, it is also necessary to assign student licenses in order for students to have access to such a product. See <i>Step 6 – Assign Student Licenses</i> under <i>Creating a Class</i> for instructions.
Do I need to enter a key code to access my educational products?	No. As of June 2011, you are no longer required to enter key codes. Your School Administrator will assign the appropriate license(s) to you. When licenses are assigned to you, you will receive an e-mail from this site.
Why don't my students see assignments?	After an assignment has been closed it no longer appears on students' <i>My Assignments</i> screens. If the assignment in question is opened, check the <i>Begin Date</i> . Assignments are not shown to students until on or after the <i>Begin Date</i> .



### **Contacting Zaner-Bloser**

Technical support questions for Zaner-Bloser technology products can be answered by e-mailing **zbtechsupport@zaner-bloser.net** or by calling **1.800.377.0824**. Technical Support representatives are available from 8:00 A.M. to 6:00 P.M., EST, Monday–Friday.

#### **Minimum System Requirements**

#### Minimum hardware configurations:

	Microsoft Windows <sup>†</sup>	Mac OS*
	Intel® Pentium® 1GHz	Intel Core <sup>TM</sup> Duo 1.33GHz or faster processor
Processor	or faster processor	PowerPC® G3 500MHz or faster processor
Memory	512MB of RAM 128MB of RAM	
<b>Graphics memory</b>	512MB of graphics memory	
<b>Monitor Resolution</b>	1024 x 768 or higher	
<b>Browser Plugin(s)</b>	Adobe Flash Player 10 §	

#### Supported operating systems and browsers:

Platform	Operating system	Browser
		Microsoft Internet Explorer 8.0 <sup>†</sup> ,
	Windows 7	Mozilla Firefox 3.0 <sup>‡</sup>
	Windows Vista <sup>†</sup>	Microsoft Internet Explorer 7.0, Mozilla Firefox 2.0, Safari* 3.0
	Windows XP <sup>†</sup>	Microsoft Internet Explorer 7.0, Mozilla Firefox 2.0, Safari 3.0
		Microsoft Internet Explorer 7.0,
Windows	Windows Server 2008 <sup>†</sup>	Mozilla Firefox 3.0
	Mac OS X v10.6 (Intel)	Safari 4.0, Mozilla Firefox 3.0
	Mac OS X v10.4.910 or	
	10.5.1 (Intel)	Safari 3.0, Mozilla Firefox 2.0
	Mac OS X v10.4.9 or 10.5.1	
Mac OS	(PowerPC)	Safari 3.0, Mozilla Firefox 2.0

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§ Adobe® and Flash® are registered trademarks of Adobe Systems Incorporated in the United States and/or other countries.

<sup>†</sup> Microsoft<sup>®</sup>, Windows<sup>®</sup>, Windows Server 2008<sup>®</sup>, Vista<sup>®</sup>, Excel<sup>®</sup>, PowerPoint<sup>®</sup>, Windows XP<sup>®</sup>, and Internet Explorer<sup>®</sup> are registered trademarks of Microsoft Corporation in the United States and/or other countries.

 $<sup>\</sup>ddagger$   $\mathsf{Mozilla}^{\texttt{@}}$  and  $\mathsf{Firefox}^{\texttt{@}}$  are registered trademarks of the Mozilla Foundation.